

GALGABUDGE



You may treat Mountain tiles as if they were also Tunnels.

CRANJEGG



You may move diagonally.

HEGELTHA



You can use the "hide" action on any tile that does not contain a cottage.

STONKLAR



You have wraparound movement.

WORCHEX



Knights cannot repair cottages during your turn.

YUBBITZ



You may trade Action cards with other players, either on your turn or theirs.

CRANGOLEV



Each turn you get one extra Action point.

BROVELADE



Peasants cannot repair burninated tiles during your turn.

HARDYBARDY



You have no special powers whatsoever.

YE FLASK of DENNIS



Use: When you burninate a Peasant, add that Peasant to Trogdor's Health.

Recharge: When Trogdor visits the Lake

DISTRACTO'S POUCH



Use: After the movement card is drawn, if you do not like the direction of the Peasant movement, you may choose a different direction.

Recharge: When Trogdor takes damage

THAT DOG TENNIS BALL THING, 'cept with FIREBALLS



Use: Burninate any eligible tile or eligible cottage.

Recharge: When a Peasant repairs a burninated tile

RING of VOIP



Use: Jump to any tile

Recharge: When a cottage or cottage tile is burninated

TWO GROSS BEANS



Use: Gain +2 Action points

Recharge: When Trogdor visits a Forest tile

DISK of HEALING



Use: Return a Peasant from the void to Trogdor's Health

Recharge: None

SHIELD of CUMBERDALE



Use: Prevent Trogdor from taking one Knight damage.

Recharge: When Trogdor gains health

SUPER TRINKET



Use: Prevent Trogdor from taking Archer damage.

Recharge: When Trogdor visits the Archer

BAUBLES of ASTRAY



Use: During Trogdor's actions, move a Knight to an empty space.

Recharge: When Trogdor visits a Tunnel